

Final Report: Community Grant

Complete and submit the report below along with required supporting documents to the City of Beaumont on or before the date specified in your funding contract. Reports need to be submitted by email to grants@beaumont.ab.ca.

Overdue or incomplete reporting may delay future funding and/or result in your organization being ineligible to receive future grant funds from the City of Beaumont.

Applicant Name					
Contact Person					
Email			Phone Number		
Project Name			Grant Amount		
Do you have any unspent grant funds as of report date		YES	NO	Amount	
Please include the following attachments with your report:					
Project Budget Financial Report 3 to 5 photos (optional but appreciated!)					

PROJECT UPDATE

Provide an update on your funded project including:

- Updated summary of the project
- Who were the participants (age, gender, or other demographic information)
- Who benefited from the project
- How were the grant funds used
- Community partners or volunteers that have been involved





PROJECT OUTCOMES What are the outcomes of the project, how did they compare or differ from your proposal? Did you achieve what you intended? How do you know and how did you measure success? **COMMUNITY IMPACT** Please provide details on how your project has benefited the community of Beaumont and its residents How many unique Beaumont residents accessed, were served by, or were impacted by your project. (count each person one time even if they accessed your organization more than once) **ACKNOWLEDGEMENT OF FUNDING:** Please detail how the grant funding has been acknowledged. Please include up to three copies of digital or print materials as an attachment.





DECLARATION

I DECLARE THAT:

I AM THE APPLICANT; or

I AM A DULY AUTHORIZED REPRESENTATIVE HAVING LEGAL AND/OR FINANCIAL SIGNING AUTHORITY FOR THE ABOVE-MENTIONED ORGANIZATION

The information contained in this report and supporting documents is true and accurate and endorsed by the above-mentioned organization.

Signature
Name
Title
Date

